

YANYIN WU

Product Designer

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WORK EXPERIENCE

State Street | Boston, MA

UX Designer Jan 2025 – Present

- Design end-to-end user experiences for an enterprise **B2B SaaS financial platform**, supporting portfolio managers and traders across 10+ product modules
- Partner with **product managers, engineers, and researchers in an Agile environment** to deliver scalable, user-centered solutions
- **Evolve the design system and component library**, improve usability and visual consistency, reducing interface complexity across product surfaces
- Lead the **documentation and governance of shared design patterns**, enabling cross-product consistency, reusable components, and more efficient development

State Street | Boston, MA

UX Designer and Researcher Co-op Jan 2023 – Jun 2023

- Planned and conducted 7 usability test processes help the team understand **traders' workflows and financial domain needs in data-dense environments**
- **Analyzed and synthesized research insights** using affinity mapping and journey analysis, identifying key user pain points that informed 5 iterative design improvements
- Developed and presented 10 concept solutions to leadership, including collaboration tools, in-product learning, and localization features

Artists for Humanity | Boston, MA

User Experience Designer and Mentor Co-op Jan 2022 – Apr 2022

- Led the **end-to-end UX design of a public-facing website**, from ideation to high-fidelity prototyping, supporting marketing and brand awareness initiatives
- Iterated on designs through user surveys, usability testing, and stakeholder feedback
- Created **reusable CMS content templates**, improving publishing efficiency and consistency for content updates

Artists for Humanity | Boston, MA

Visual Artist July 2018 – Oct 2025

- Produced high-quality **visual assets library for business and community clients** to achieve marketing campaigns and branded events
- Led client-facing projects for 10+ events, translating stakeholder needs into visual deliverables and building long-term client relationships
- Mentored 18+ teen artists and coordinated studio workflows, improving team efficiency and output

GRADUATE UX PROJECT

AI in-home multi-modal mental health system | Northeastern University

Product Designer Jan 2025 - Apr 2025

- Designed an AI-assisted mental health platform supporting older adults, caregivers, and healthcare professionals in emotional reflection, treatment understanding, and coping strategy discovery
- Conducted user research and AI ecosystem analysis to uncover barriers to mental health access and inform responsible AI design opportunities
- Developed and designed interaction frameworks for AI-assisted guidance, balancing automation with user control, transparency, and psychological safety

PORTFOLIO

<https://www.yanywu.com/>

EDUCATION

Northeastern University

M.S. in Experience Design

Northeastern University

B.F.A in Interaction Design

SKILLS

UI Design, Product Design, Prototyping, Wireframing, Usability Testing, User Research, Data analytics, quantitative research, User Flows, HTML/CSS (basic understanding), User Interview, Rapid Prototyping, Information Architecture, Responsive Design, Design System, Digital Products, Agile, B2B Project Management, Cross-functional Collaboration, Design Thinking, AI Interaction Design

TOOLS

Figma
Adobe Creative Suite
Microsoft Office Suite
Google Suites
Canva
Dovetail
Miro
Lightroom
Cursors
Claude Code
Replit